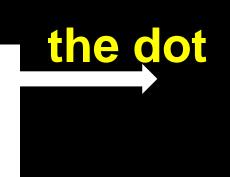
#### BASIC COMPONENTS OF IMAGES



the line





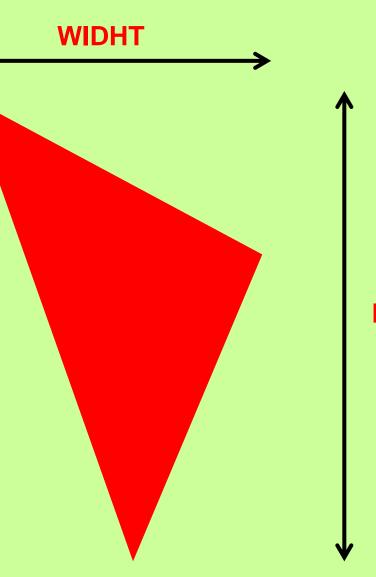
the texture





## What is it? It's a shape limitated by an outline, by a closed line.

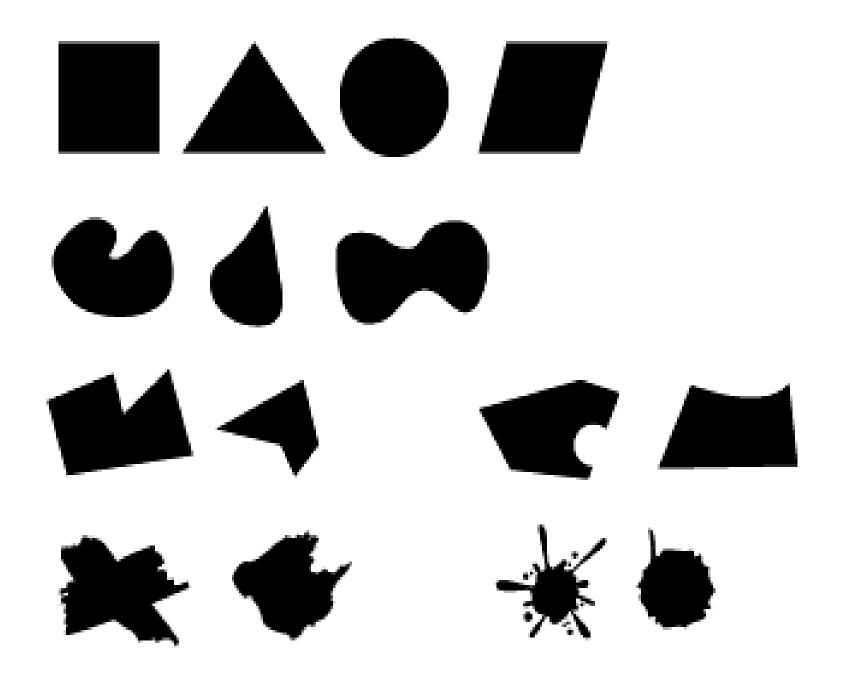
### A plane has LENGTH and WIDHT...

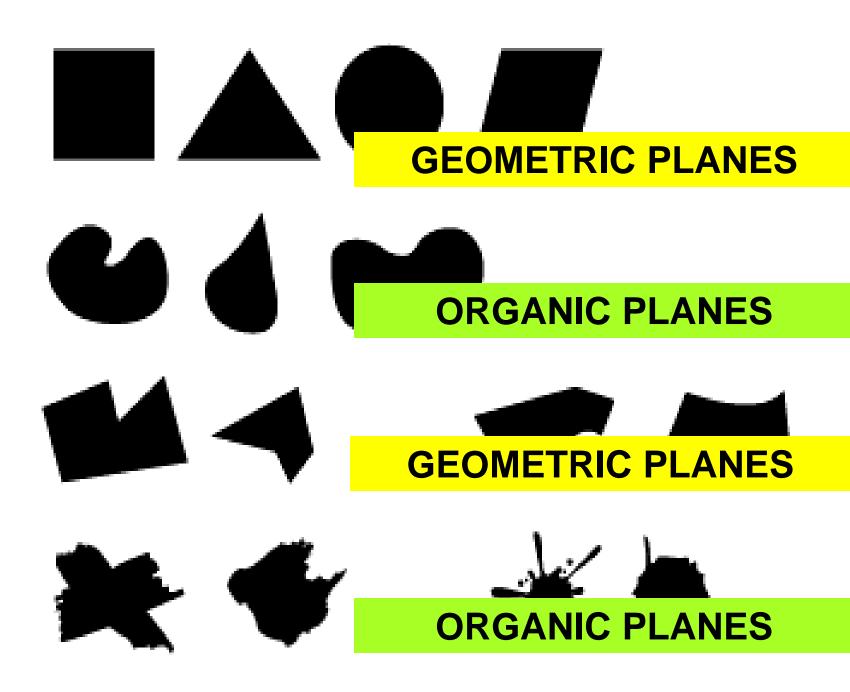


LENGTH

The outline is the line that close de plane. **OUTLINE** 

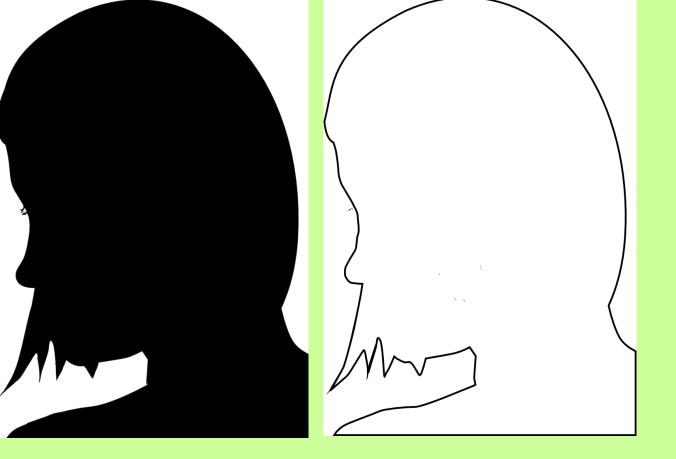
#### There are different types of planes.







This is a PLANE. It's a SILHOUETTE.



This is a PLANE. It's a SILHOUETTE. This is an OUTLINE.



This is a PLANE. It's a SILHOUETTE. This is an OUTLINE.

This is a CROSS CONTOUR. (dots, lines and colors that help to create images into the shape)





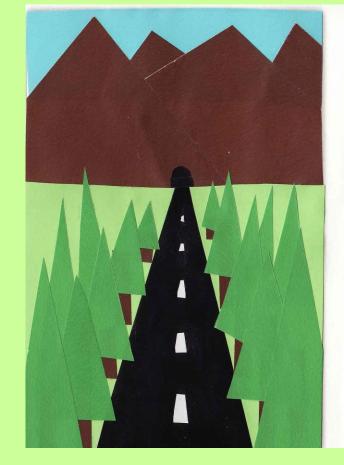
## Calder, an sculptor





## Abstract images





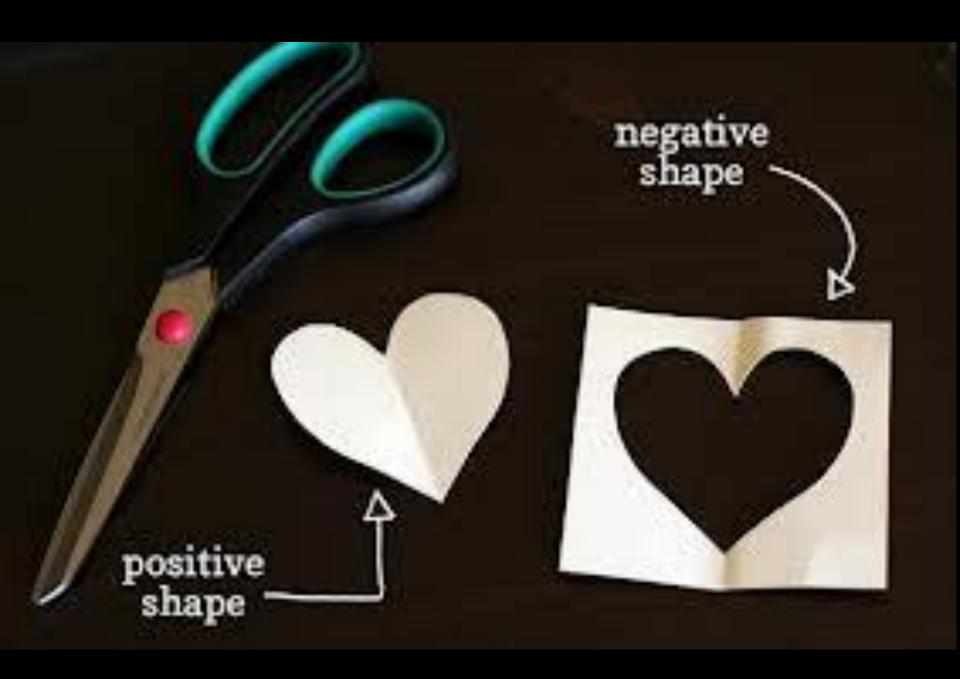
## **Figurative images**



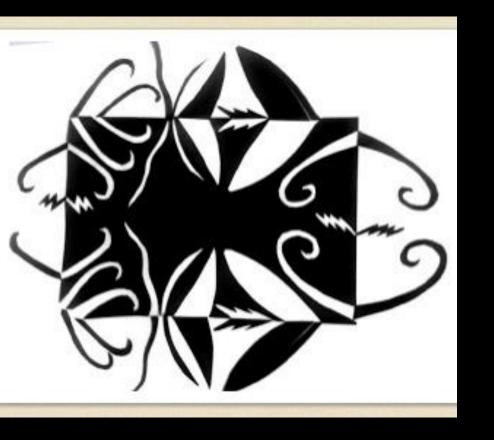


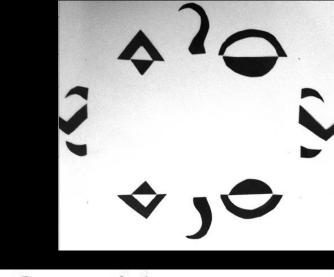
#### Cubism, an Art movement

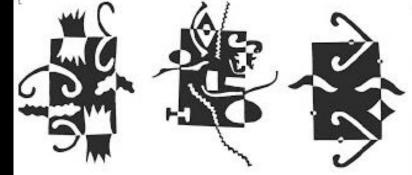
# Now we are going to work with PLANES.



#### These images are made using plane shapes. Create your own image with negative and positive plane shapes.

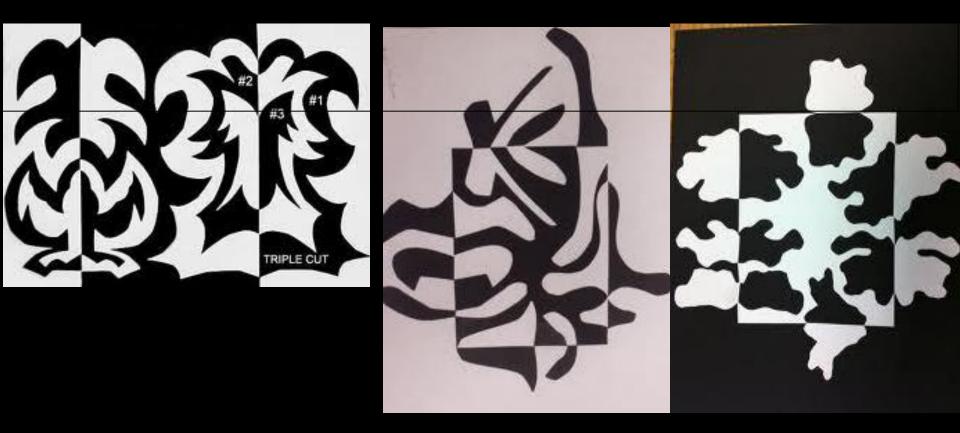






#### These images are made using plane shapes.

## Create your own image with negative and positive plane shapes.



#### These images are made using plane shapes. Create your own image with negative and positive plane shapes.

